



CMAA Fall Invitational

CERVIZZI'S MARTIAL ARTS ACADEMY®

TOURNAMENT RULES AND REGULATIONS

Sunday October 27th 2024

Malden Catholic High School – 99 Crystal Street Malden, MA 02148

CONDUCT AND DRESS CODE : All competitors **must wear a full uniform and belt in good condition (grappling excluded)**. All judges must be in full uniform. No street clothes allowed. Parents/Spectators/Coaches **MUST** stay behind the designated boundaries. Coaching is **NOT** allowed!

TRADITIONAL FORMS/KATA COMPETITION

- All forms will be scored on based on power, balance, focus, poise, difficulty and fighting application.
- Only traditional forms/kata are permitted, **No music or acrobatic/gymnastic like movements (including but not limited to, flips pr ticks, cartwheels, handsprings, and aerials allowed.**

TRADITIONAL WEAPONS COMPETITION

- Only traditional weapons are allowed, **No music or acrobatic/gymnastic like movements (including but not limited to, flips pr ticks, cartwheels, handsprings, and aerials allowed.**
- If the competitor drops or shows lack of control over the weapon, including entering the ring, greeting the judges and leaving the ring they will be stopped and given an incomplete score. Incomplete scores will be designated between 9.50 and 9.60.

SCORING OF TRADITIONAL FORMS/KATA, WEAPON FORMS,

PROTOCOL: Each competitor when called will approach the judges with a bow, state their name and name of form and step back to their starting point in the ring. After completion, the competitor holds their position in the ring until after the judges have scored and center judge dismisses. The first and second competitor will complete their form before any score is given, depending on number of competitors in the ring.

- **TIE SCORES:** If a tie occurs, the competitor must do a form as a tiebreaker. This may be the same form or a different one. If a second tie occurs, the competitor must do a second form if they have one.
- **STARTING OVER:** If a competitor forgets their form or stops before completing their form, their score will be accompanied by an incomplete designation. An incomplete form cannot win over a completed form. A competitor will only be allowed one start over, but will be scored as an incomplete. Incomplete scores will be designated between 9.50 and 9.60.
- ***All Traditional kata and Traditional weapons kata shall be scored between 9.60 and 9.99 for all divisions***
- **Point Deduction:**
- During any Traditional form/kata or Traditional weapons kata, an overall point deduction of .05 will be assessed after all scores are finalized - for stepping out of the ring or weapon being out of the ring.
- A .05 overall point deduction will result for each individual foul.
- *If a traditional form/kata or traditional weapons competitor requests more space before the event begins, the arbitrator (*Soke Paul ONLY*) will make a final and binding decision at his discretion based on overall fairness to all competitors.

POINT SPARRING COMPETITION – all under rank child, Adult, & Jr. Black Belt matches 5 points or 2 min. running time - Adult Black belts 5 points or -3 min running time

- Only gear in good condition will be allowed. Taped equipment will not be allowed. Mandatory equipment must include: head gear, hand gear (no open fingers), foot gear, groin protector (for males) and mouth guard. You will not be allowed to spar if you do not have all mandatory equipment. **Chest protectors & face masks are strongly suggested!**

- Target areas: Legal target areas include: Front & sides of torso, (above belt), & head only. Illegal target areas include areas below the belt, throat, back and entire neck and **face**. ***There is absolutely no contact to the face regardless if the opponent is wearing a face shield.***
- Contact: Light controlled contact to the legal target areas of the body is allowed for all divisions. Light tag contact to the head allowed.
- Techniques: Legal techniques are any recognized martial arts that are done, with proper control, to a legal target area. Illegal techniques are any attack to non-target areas, open handed techniques (except knife hand and/or ridge hand) and blind techniques. Absolutely no sweeps or takedowns of any kind allowed except in the **adult black belt division**.
- Points: Points are scored when a legal technique is executed to a legal target area with proper control. Penalty points are awarded to an opponent in the event of a penalty. Points are awarded by the majority calls of all judges involved in the ring.
- Fouls: There are 3 levels of fouls: 1. Warnings, 2. Penalty Point, 3. Disqualification. These result from excessive contact, contact to an illegal target area, going out of the ring, poor sportsmanship and / or defenseless attitude. Automatic disqualification will result from, but not limited to, causing severe injury or any bleeding to opponent caused by contact. ***A majority must be had in case of a foul***
- Scoring & Time: The matches will be 2 minutes running time or 5 points, whichever comes first. In the event of a tie, the match will continue to “Sudden Victory” where next point wins. Adult Black Belt division will be 5 points and 3 minutes running time.
- **One point will be awarded for hand and/or kick technique to a legal target area.**

GENERAL NOTES

- **We reserve the right to combine divisions based on age, gender, and number of participants.**
- **We will split rings at 20 competitors**
- **Coaching: There is no coaching allowed for any of the events and competitors. If someone is coaching from the sideline, the following sanctions may be given to the competitor who is subject of the coaching.**
1. A warning 2. A penalty point awarded to the other competitor 3. A disqualification.